

~ Please Note - Agendas are subject to change ~

**CITY OF NORWICH
JOINT MEETING
PUBLIC SAFETY / PUBLIC WORKS and FINANCE/PERSONNEL COMMITTEES**

AGENDA

Held at
One City Plaza
August 4, 2020
6:30 PM

Please be aware that **everyone must wear a mask into the building**. Chairs will be spaced 6' apart and attendance for the public will be capped at seven to comply with social distancing and capacity guidelines. **It is strongly suggested that members of the public who are planning on attending call 607-334-1201 by 5:00 p.m. or by email at aeaton@norwichnewyork.net the day of the meeting to help determine if capacity will be reached.** Once capacity is reached, you will not be allowed entrance. You will need to sign in and give contact information for contact tracing purposes if it becomes necessary to reach you. Hand sanitizer will be available at the door. You are encouraged to view the meeting via the City's Facebook page at <https://www.facebook.com/NorwichNewYork/>

Approval of Minutes of the meeting of July 7, 2020

Department Head Reports

Human Resources

- ◆ Employee Handbook
- ◆ Driver Policy
- ◆ Social Media Policy
- ◆ Infectious Disease Control Policy
- ◆ Violence in the Workplace Policy
- ◆ FMLA leave expansion policy
- ◆ Anti-Discrimination & Anti-Harassment Policy
- ◆ Exposure Control Plan
- ◆ HAZCOM - Police
- ◆ HAZCOM - Water

Fire Department

- ◆ Awarding Bid for the Demolition and Removal of Structure (Mitchell St.)
- ◆ RFFT- Fire Academy
- ◆ Hosting EMT students- Herkimer County

Code Enforcement

- ◆ Reviewing occupied properties
- ◆ 124 South Broad St.

DPW

- ◆ Parks Commission Recommendation – Auburn Park
- ◆ Awarding bid for the Firehouse and City Court Roof Replacement
- ◆ Resolution for Certified Operator for the Water Filter Plant

Finance Department

- ◆ OFC PILOT Agreement

Police Department

- ◆ New Police Vehicle

Other Items

- ◆ Winter Parking Ban
- ◆ Greenway Trail
- ◆ Training

Executive Session – To discuss the sale of property where price may be affected.

Adjournment